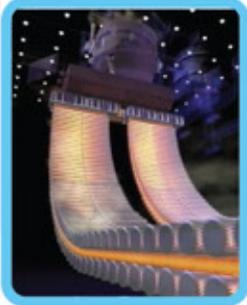
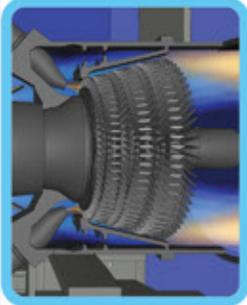


MICHAEL B. STEINER

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320 -G Ayesbury Circle, Deland, FL 32720



Highlights



3D Animator and Motion Designer with strong design portfolio stemming from 10+ years of experience in model creation, digital sculpting, motion graphics, visualization editing and compositing, character animation and rigging, and industrial animation and modeling.

ARTISTICALLY AND TECHNICALLY TALENTED

Leverage strong technical understanding with innate artistic talents to create visualizations, animations, and models for commercial and industrial applications.

MODELING AND ANIMATION STRENGTHS

Visualize scientific data from a variety of sources and formats, utilizing skills to create 3D geometric models and animations for high-profile projects.

COLLABORATE ACROSS DISCIPLINES AND TEAMS

Comfortable working in independent, agency, and corporate settings and seeing high quality, high profile projects through from concept to broadcast.

Projects completed for...

AK Steel
Panasonic
Churchill Downs
POST Magazine
United Technologies
Aqua-Aerobic Systems
Westinghouse Turbine
University of Cincinnati
Pratt & Whitney Aircraft
Honda Power Equipment
National Institutes of Health
Del Mar Thoroughbred Club
Cincinnati Bengals / Gatorade
The United States Capitol Visitor Center

Hired as the **primary 3D modeler for the United States Capitol Visitor Center exhibit** - 14 foot tall exhibit is the world's largest and most accurate model of the U.S. Capitol Dome - with a fully touchable exterior and interior surface and unparalleled architectural detail. Geometry was used to create molds and produce model.

Created an 11- minute 3D animation of a proposed 1.7M+ sq. ft. state-of-the-art carbon and stainless steel finishing facility for AK Steel, shown to Wall Street investors to fuel highly successful financial support.

Won a regional Emmy Award for 3D broadcast animation for the **University of Cincinnati Men's Basketball** program. Designed, animated and edited open broadcast animation, leveraging 3D Studio Max, Adobe Premiere, and Adobe After Effects to create a 3-part, fast-paced abstract animated open.

Developed a "Making AK Steel" promotional film and animation to depict the production of steel. **Illustrated difficult-to-film steel manufacturing processes** through cutting-edge animation – subsequently narrated by Kathleen Turner—and won a **Bronze Telly Award**.

Animated the title character for Geezbo's Alley—a 30-minute children's program developed for the National Institutes of Health – requiring a **high level of character animation skills and lip sync development**. Program was awarded a **Tibbetts Award** from the U.S. Small Business Administration.

Worked for Gatorade to design 3D animation for Cincinnati Bengals NFL team. Animated race between 2 tigers—shown on stadium scoreboard and nominated for *3D Design* magazine award.

Depicted water treatment and power generation processes for industrial clients, **working from engineering schematics, CAD drawings, and CAD files to create a series of industrial animations.**

Animated in-store displays for Honda Power Equipment, holding accountability for modeling, animation, editing, and compositing functions.

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Highlights

Continued

Designed and produced **complete graphics package for Churchill Downs** including specifying and selecting hardware and software required to achieve **ESPN-style visual**. Incorporated animations for program opens, bumpers, announcements, and backgrounds for odds and payout screens.

Created a **series of promos and program opens** based on The Regular Guy Handicap Show hosted by John Engelhardt. Developed character modeling and animation based on an actual person.

Created a 3D graphic image for the cover of POST magazine, receiving artistic credit on inside cover.

Experience

Sparton - Defense & Security Division
Technical Animator (2014-present)

Design and created training animations for use in Visual Work Instructions. Depicted complex manufacturing process utilizing 3ds Max and SAP Visual Enterprise Author software.

Independent Contractor

Animator & Motion Designer (2005-2014)

Design and produce 3D animation and motion graphics for commercial and industrial clients, leveraging engineering skill set to fuel results.

Charlson Broadcast Technologies
Graphic Artist (2000 - 2005)

Recruited to design and produce complete graphics package with ESPN "look" for Churchill Downs and their racing simulcast programs.

Paradigm Communication Group

Animator & Motion Designer (1996 - 2000)

Promoted from 3D Animator to Art Director of 3D Animation for what was one of the largest production studios in the Midwest.

Education

ITT Technical Institute

Associate's Degree in Architectural / Engineering Technology

Honors Graduate

Technical

3DS Max, V-Ray, David Gould's Illustrate plugin, Adobe Creative Suite - Photoshop, After Effects, Premiere, and Illustrator, SAP Visual Enterprise Author (formerly known as Right Hemisphere's Deep Exploration CAD)

Affiliation

Society of Children's Book Writers and Illustrators (SCBWI)